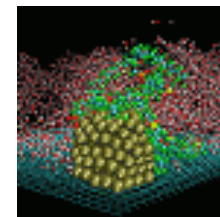
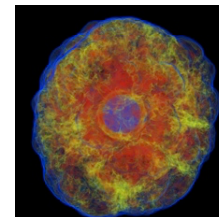
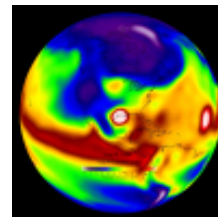
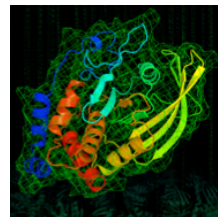
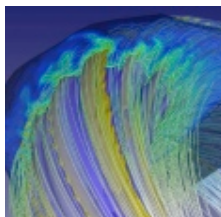
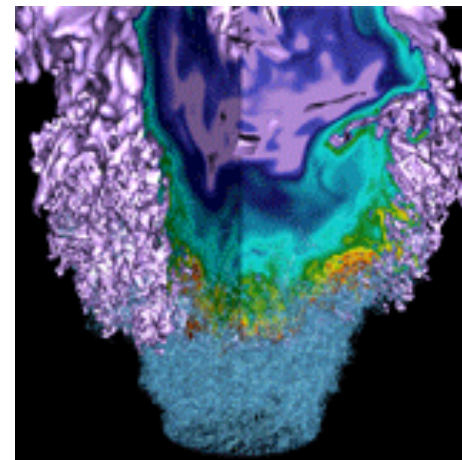


Scalable HDF5



Quincey Koziol

ATPESC

July 31, 2020

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Why Use HDF5?

- **Have you ever asked yourself:**
 - How will I deal with one-file-per-process in the exascale era?
 - Do I need to be an “MPI and Lustre Pro” to do my research?
 - Why is my checkpoint taking so long?
- **HDF5 *hides I/O complexity* so you can *concentrate on your science***
 - Optimized I/O to single shared file*

* Prototypes of “multi-file” HDF5 storage are under development as well.

Goals

- **HDF5 Overview**
- **HDF5 Programming Overview**
- **Parallel HDF5**
- **Intro to Scalable HDF5**

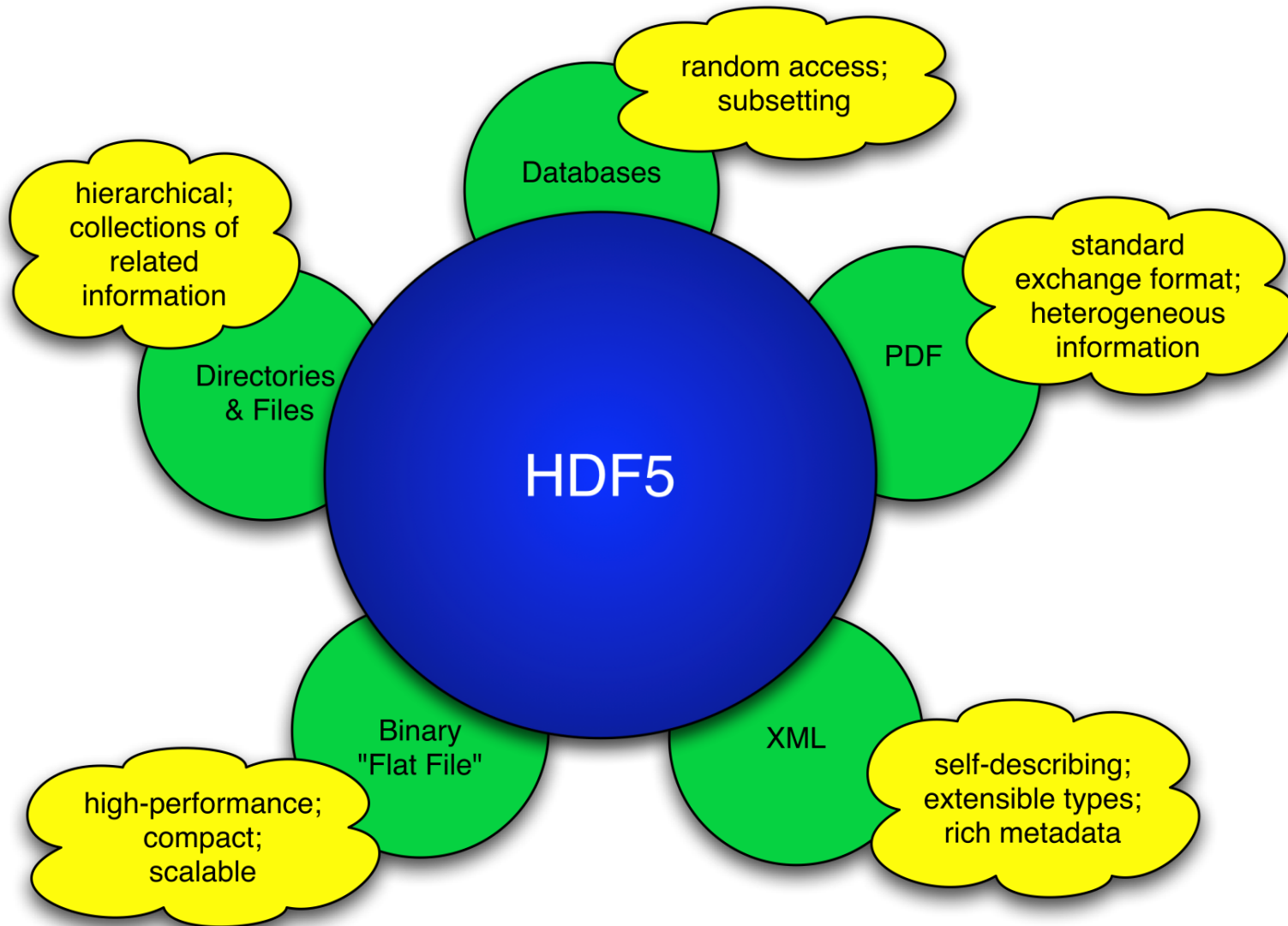
WHAT IS HDF5?

What is HDF5?

- **HDF5 == Hierarchical Data Format, v5**
- **Open file format**
 - Designed for high volume and complex data
- **Open source software**
 - Works with data in the format
- **An extensible data model**
 - Structures for data organization and specification



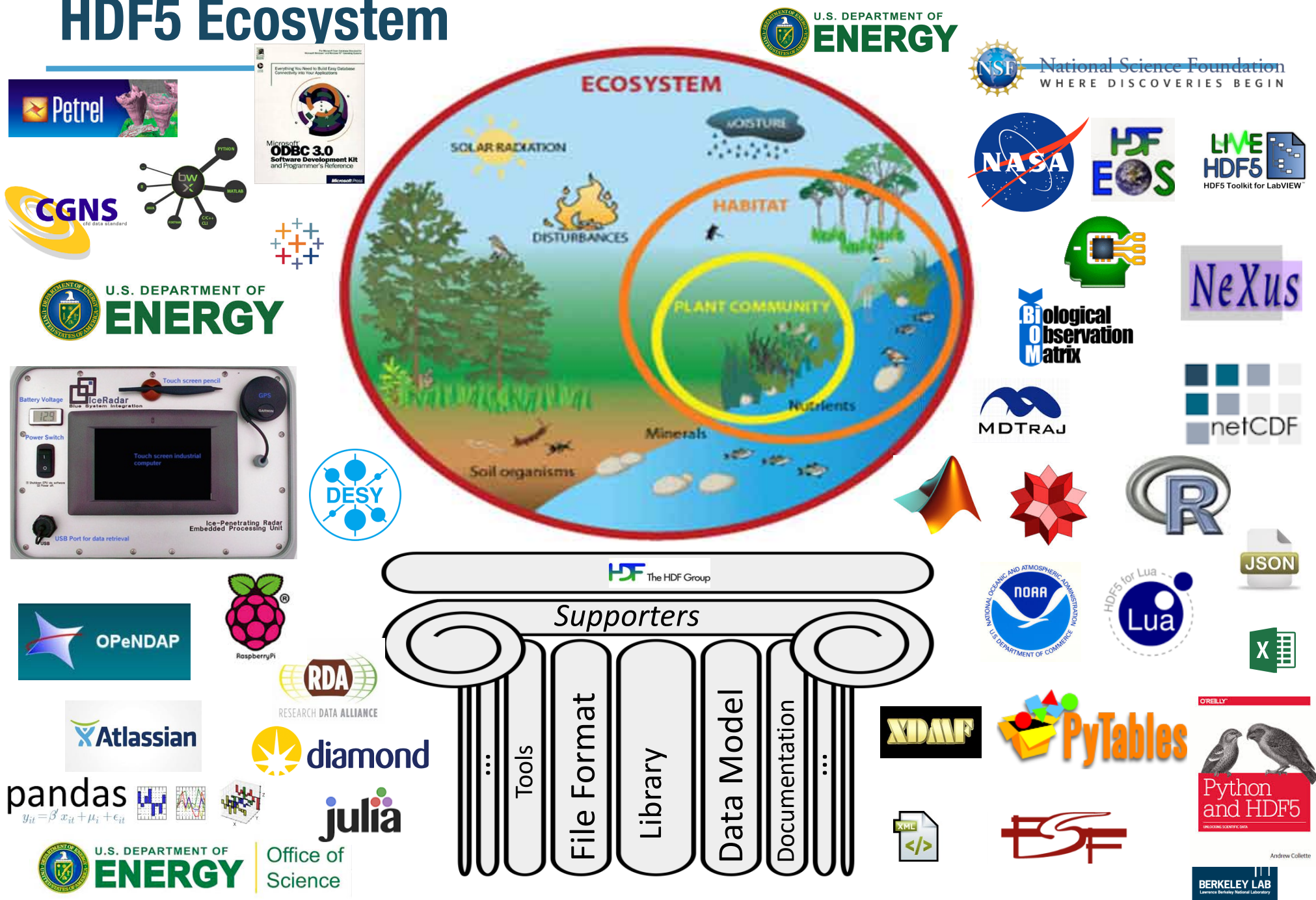
HDF5 is like ...



HDF5 is designed ...

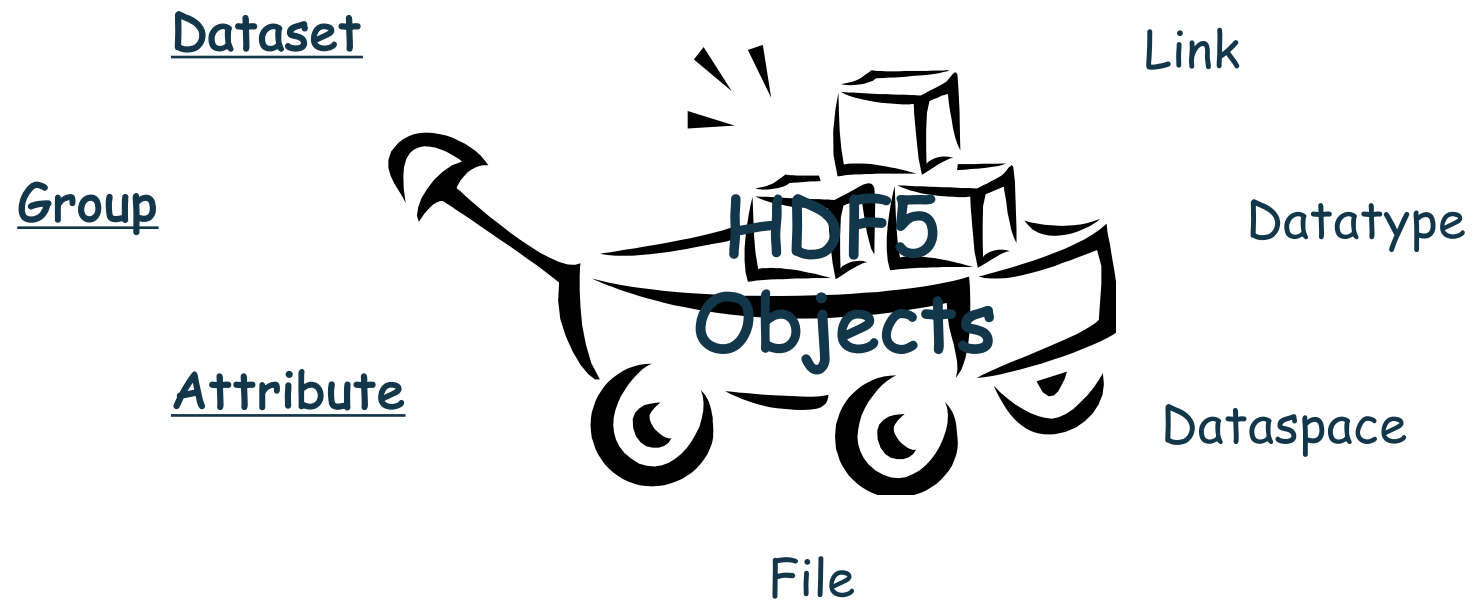
- **for high volume and/or complex data**
- **for every size and type of system (portable)**
- **for flexible, efficient storage and I/O**
- **to enable applications to evolve in their use of HDF5 and to accommodate new models**
- **to support long-term data preservation**

HDF5 Ecosystem



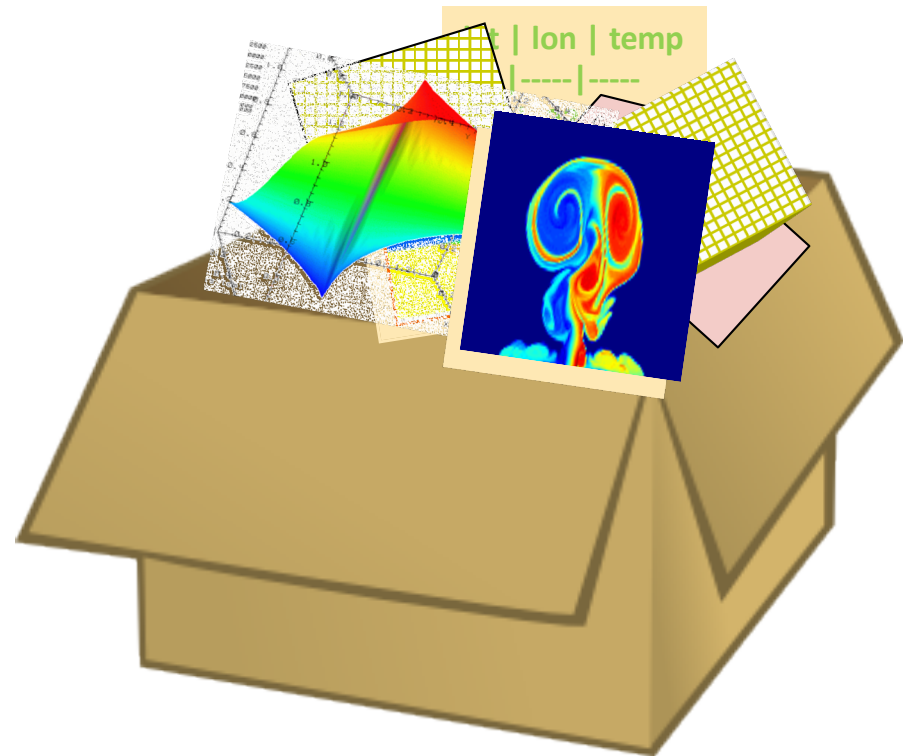
HDF5 DATA MODEL

HDF5 Data Model



HDF5 File

An HDF5 file is a **container** that holds data objects.

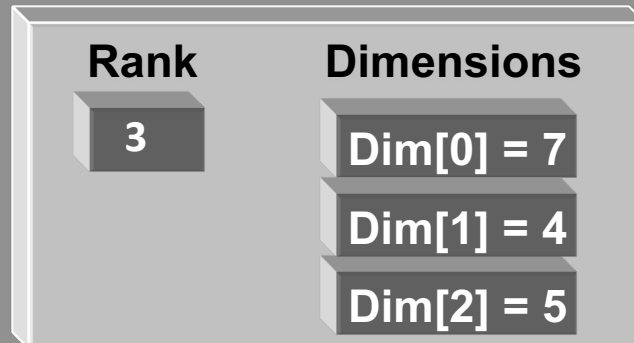


HDF5 Dataset

HDF5 Datatype

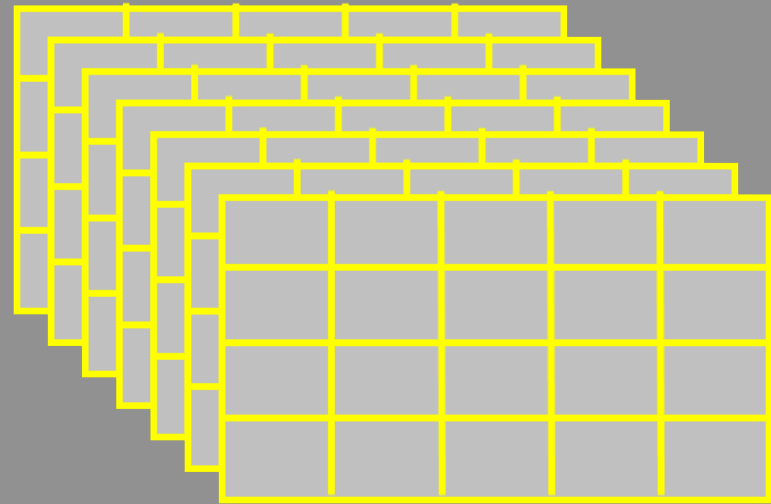
Integer: 32-bit, LE

HDF5 Dataspace



Specifications for a single data element and the array dimensions

HDF5 Dataset Elements



Multi-dimensional array of identically typed data elements

- HDF5 datasets **organize and contain** data elements.
 - HDF5 datatype describes individual data elements.
 - HDF5 dataspace describes the logical layout of the data elements.

HDF5 Dataspace

- **Describes the logical layout of the elements in an HDF5 dataset**
 - NULL
 - No elements (i.e., the empty / null set)
 - Scalar
 - Single element (a “point”, without dimensionality)
 - Simple (*most common*)
 - A rectangular array:
 - Rank = number of dimensions
 - Dimension sizes = number of elements in each dimension
 - Maximum number of elements in each dimension
 - » may be fixed or unlimited

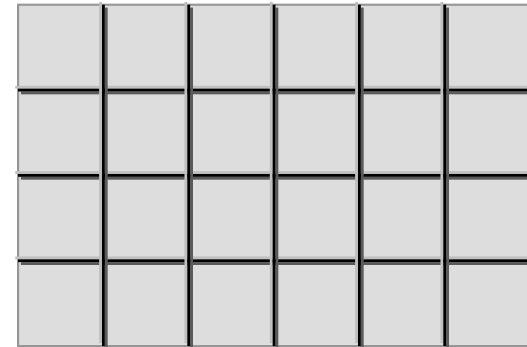
HDF5 Dataspace – Two Roles

Spatial information for Datasets and Attributes:

- Rank and Dimension sizes
- Permanent part of object definition

Rank = 2

Dimensions = 4 x 6



Partial I/O: Dataspace and selection describe application's data buffer and the elements participating in I/O

Dataspace:

Rank = 1

Dimension = 10



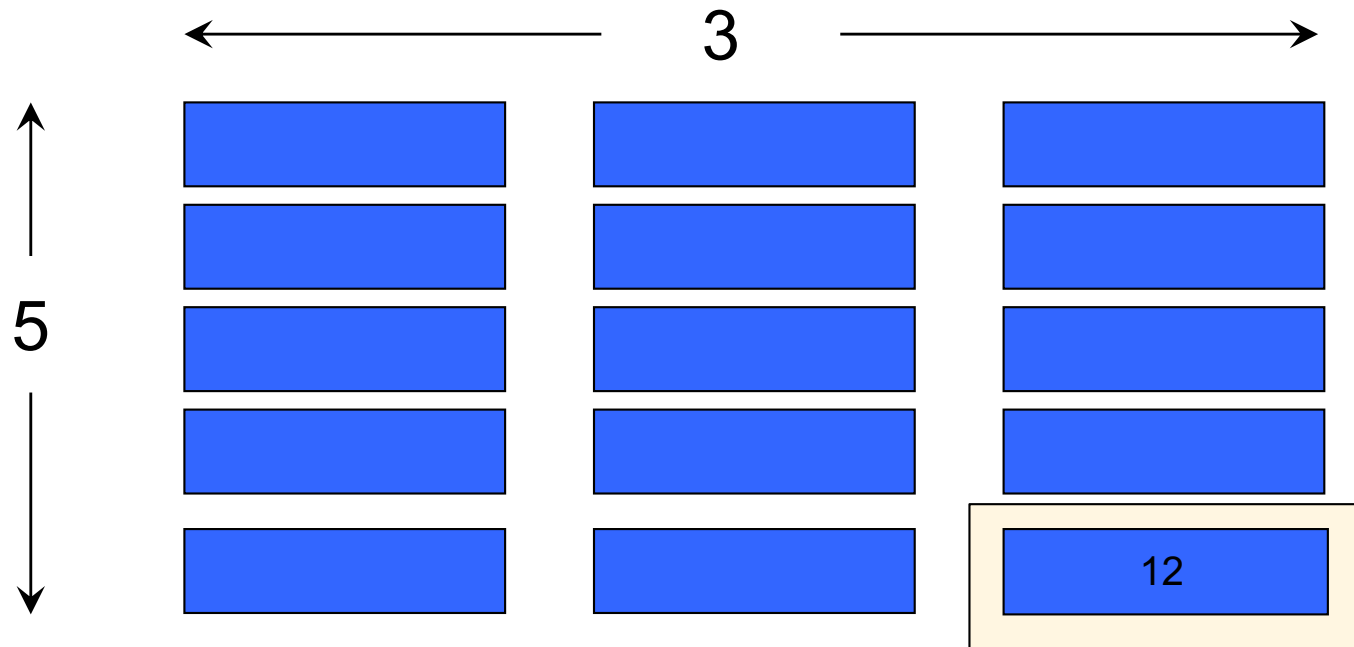
Selection: Start = 5

Count = 3

HDF5 Datatypes

- **Describe the individual data elements in an HDF5 dataset or attribute**
- Wide range of datatypes supported:
 - Integer
 - Float
 - Enum
 - Array (similar to matrix in math)
 - Variable-length sequence (e.g., strings, C++ vectors)
 - Compound (similar to C structs)
 - User-defined (e.g. 12-bit integer, 16-bit float, etc.)
 - More ...

HDF5 Dataset

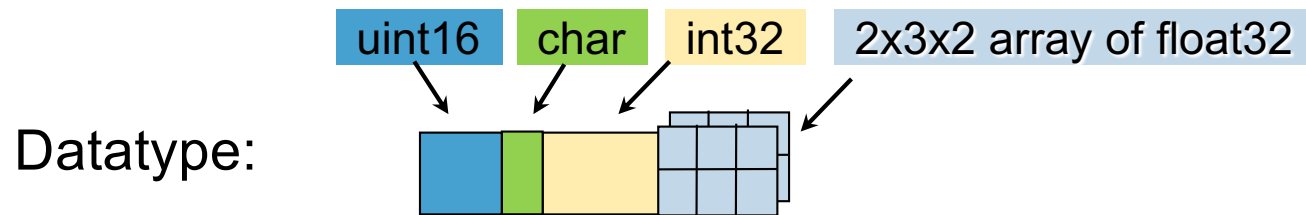
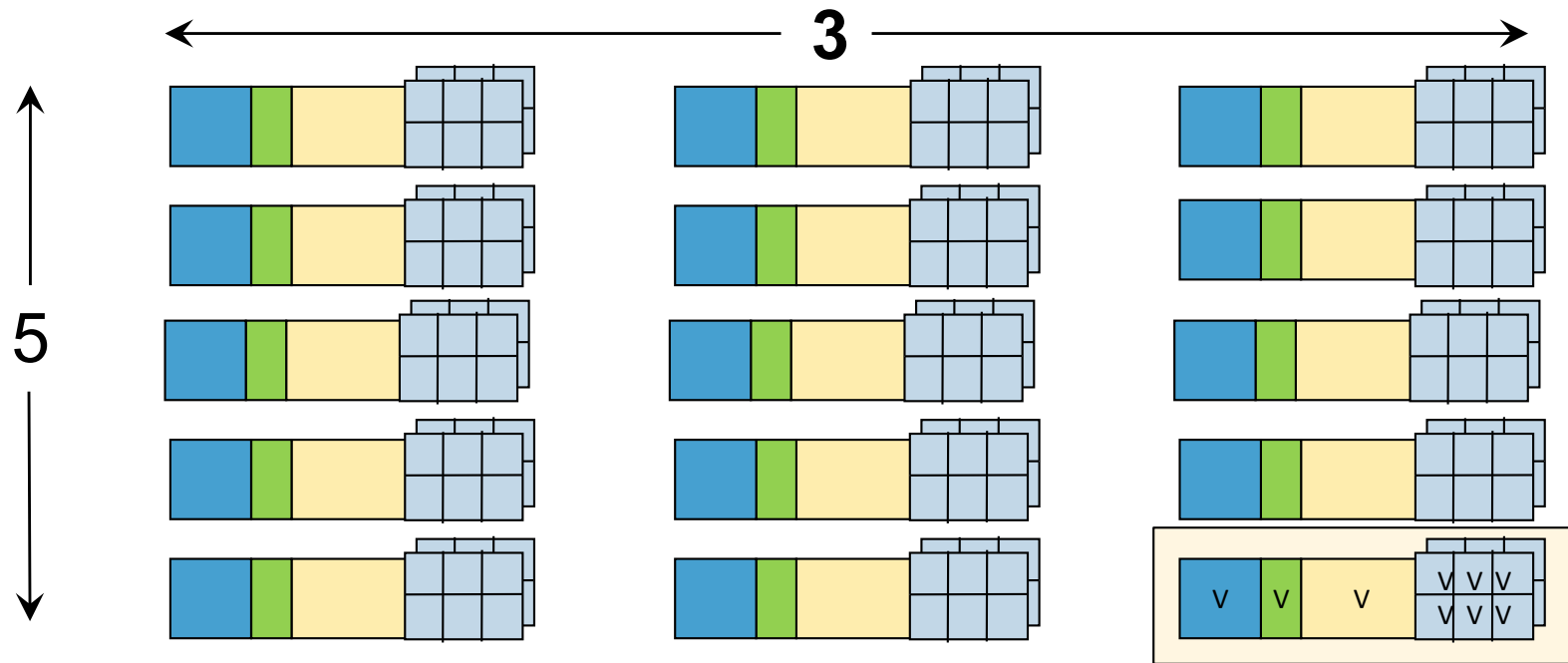


Datatype: 32-bit Integer

Dataspace: Rank = 2
Dimensions = 3 x 5

Note that this is
declared in C as:
"array[5][3]"
and as "array(3)(5)"
in FORTRAN

HDF5 Dataset with Compound Datatype



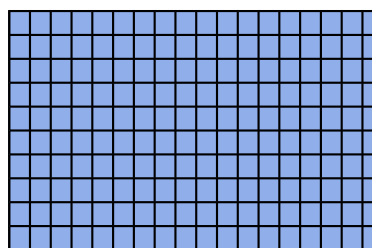
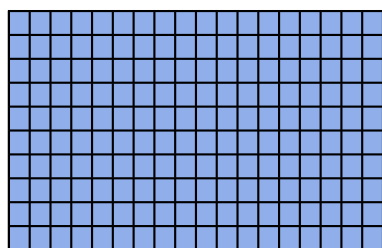
Dataspace: Rank = 2
Dimensions = 3 x 5

Dataset Layout: How are data elements stored?

Conceptual Array

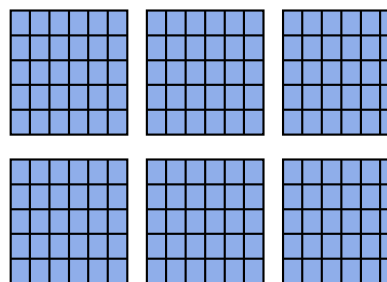
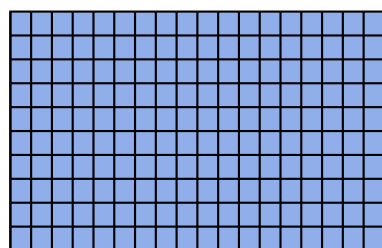
Data in the file

Contiguous
(default)



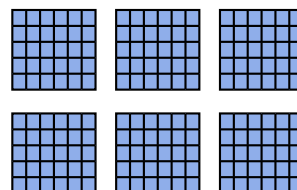
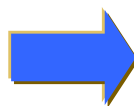
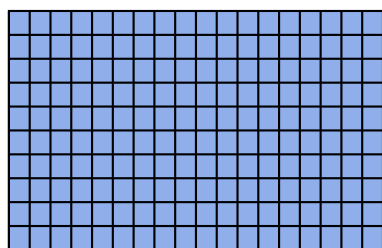
Data elements stored physically adjacent to each other

Chunked



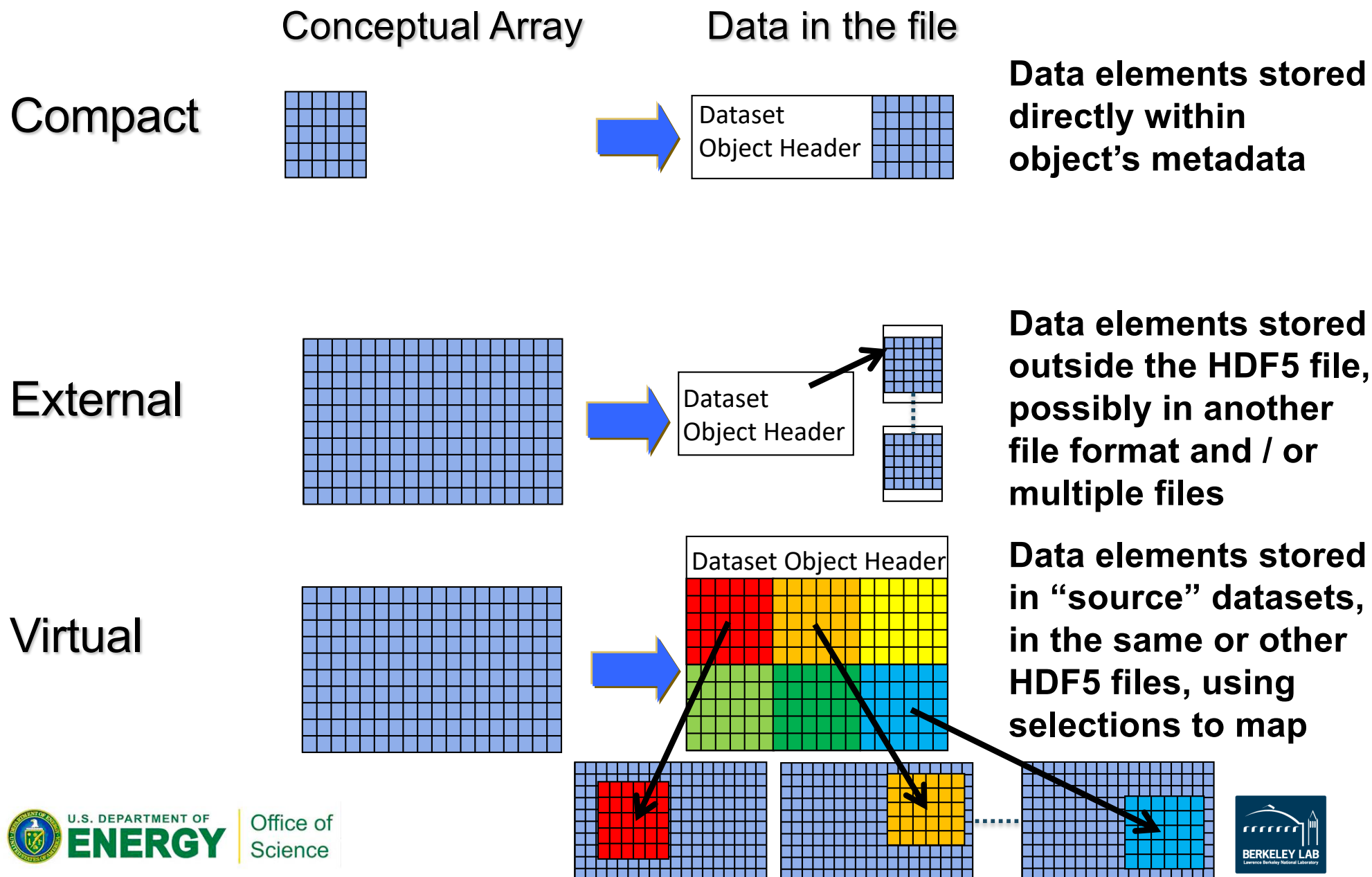
Better access time for subsets; extendible; can have filters (e.g. compression)

Chunked
w/Filters
(compression)



Improves storage efficiency, transmission speed, some CPU cost to perform filter

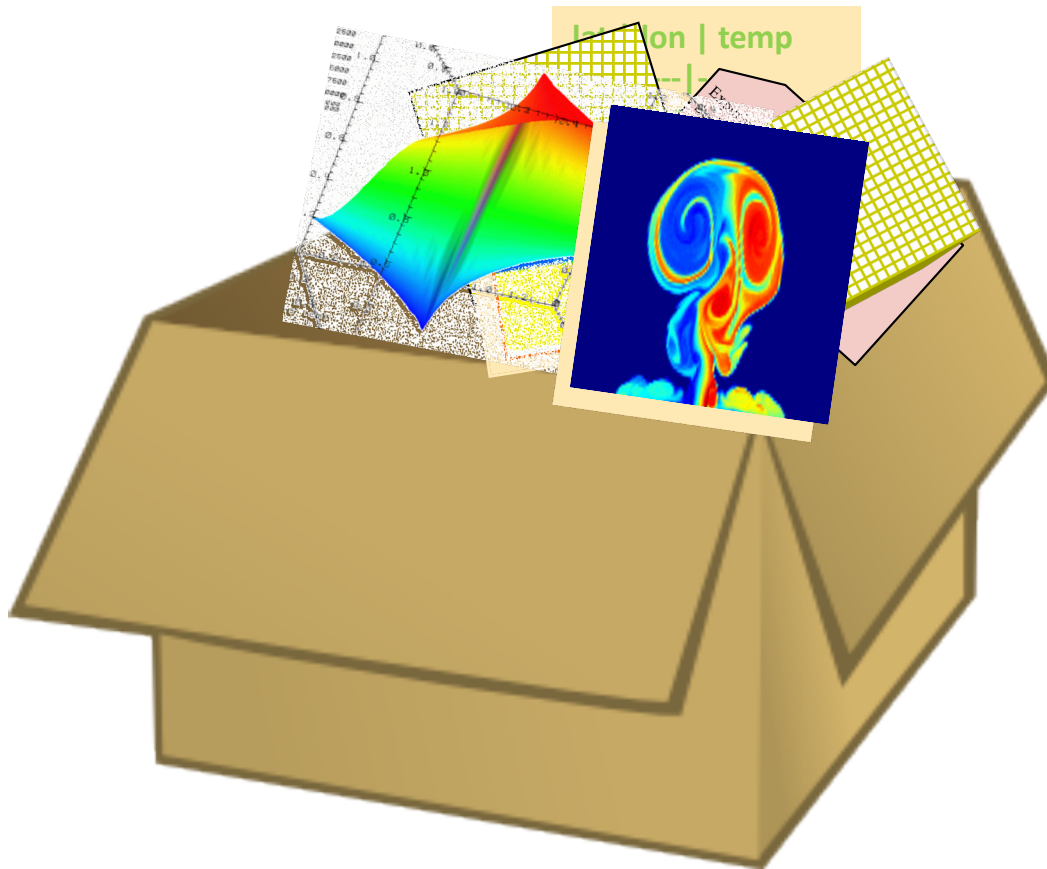
Dataset Layout: How are data elements stored?



HDF5 Attributes

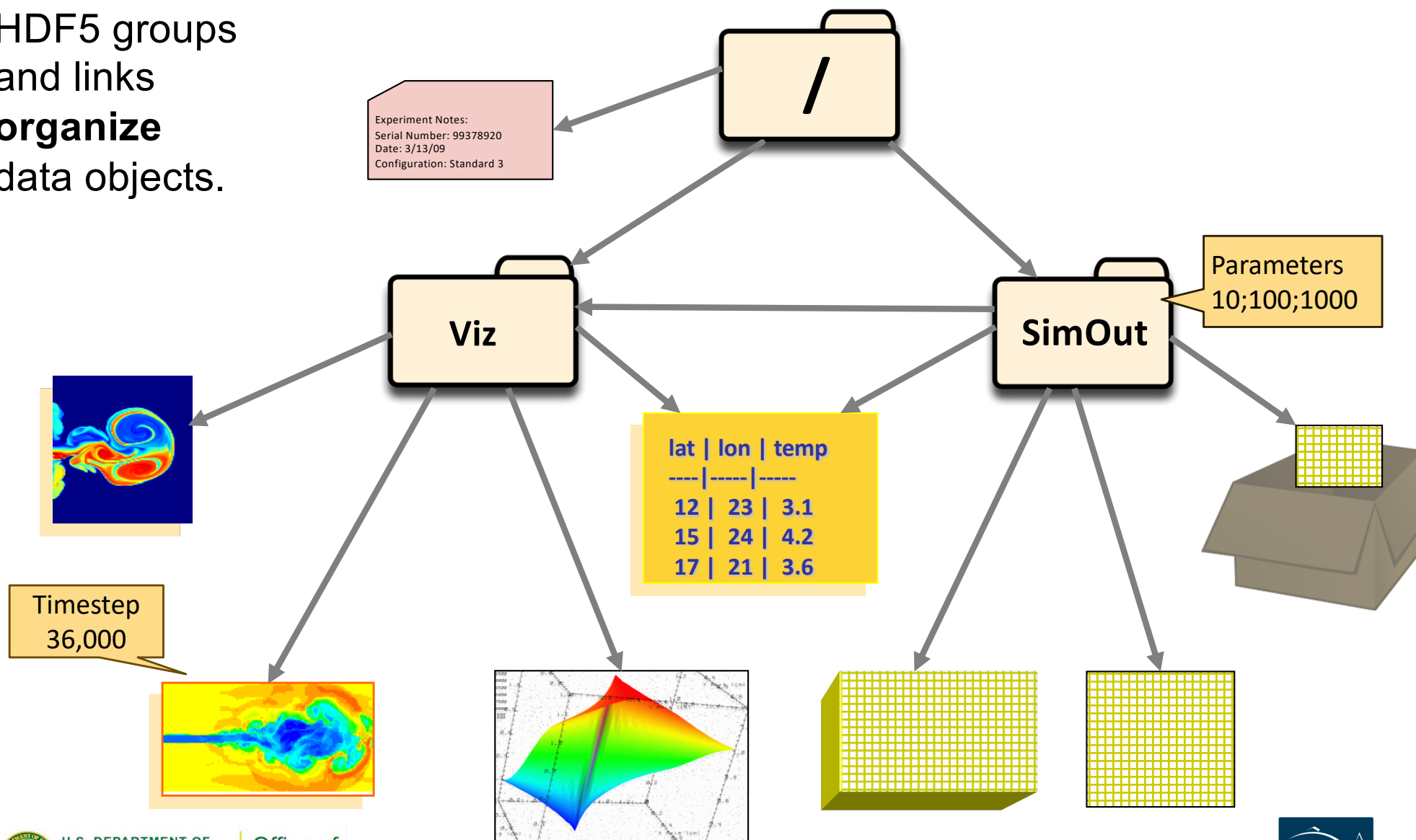
- **Attributes “decorate” HDF5 objects**
- **Typically contain *user* metadata**
- **Similar to “key-value pairs”:**
 - Have a unique name (for that object) and a value
- **Analogous to a dataset**
 - “Value” is an array described by a datatype and a dataspace
 - However, attributes do not support partial I/O operations; nor can they be compressed or extended

HDF5 Groups and Links



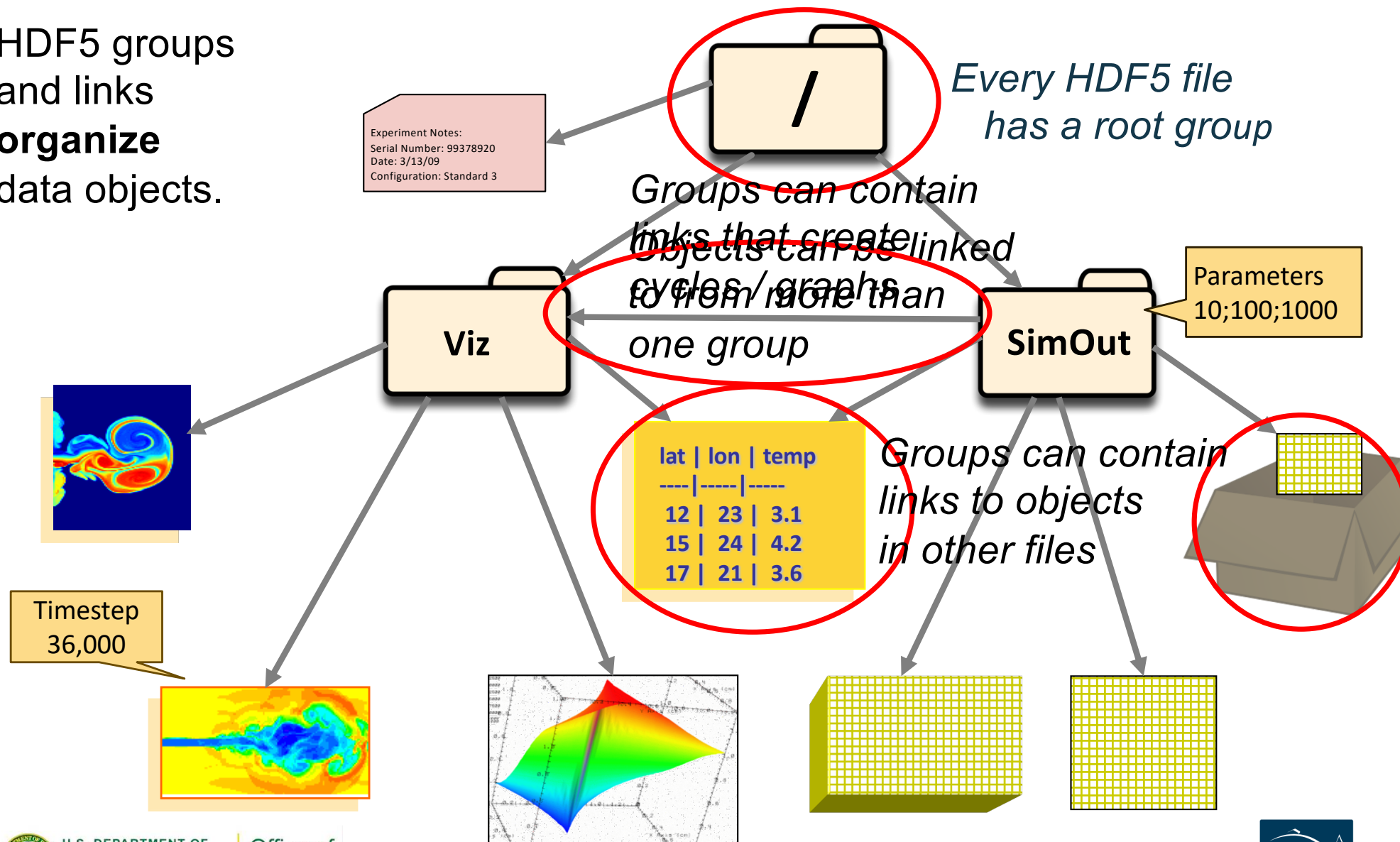
HDF5 Groups and Links

HDF5 groups and links **organize** data objects.



HDF5 Groups and Links

HDF5 groups and links **organize** data objects.



HDF5 SOFTWARE

HDF5 Download Info

Home page:

- <https://www.hdfgroup.org/solutions/hdf5>

Releases:

- Latest: 1.12.0, with 1.12.1 coming in Fall 2020
- Also supported: 1.10.6 and 1.8.21

Source Distribution:

- <https://github.com/HDFGroup/hdf5>
- Includes optional language wrappers: C++, FORTRAN, and Java
 - Python available: <https://www.h5py.org>
- Includes optional High-Level APIs
- Also command-line utilities (h5dump, h5repack, h5diff, ...) and compile scripts

Pre-built binaries:

- <https://www.hdfgroup.org/downloads/hdf5>
- When possible, includes C, C++, FORTRAN, and High Level libraries.
 - Check ./lib/libhdf5.settings file for installed options
- Built with and require the SZIP and ZLIB external libraries

Useful HDF5 Tools For New Users

h5dump:

Tool to “dump” or display contents of HDF5 files

h5cc, h5c++, h5fc:

Scripts to compile applications (similar to “mpicc”)

HDFView:

Java browser to view HDF5 files:

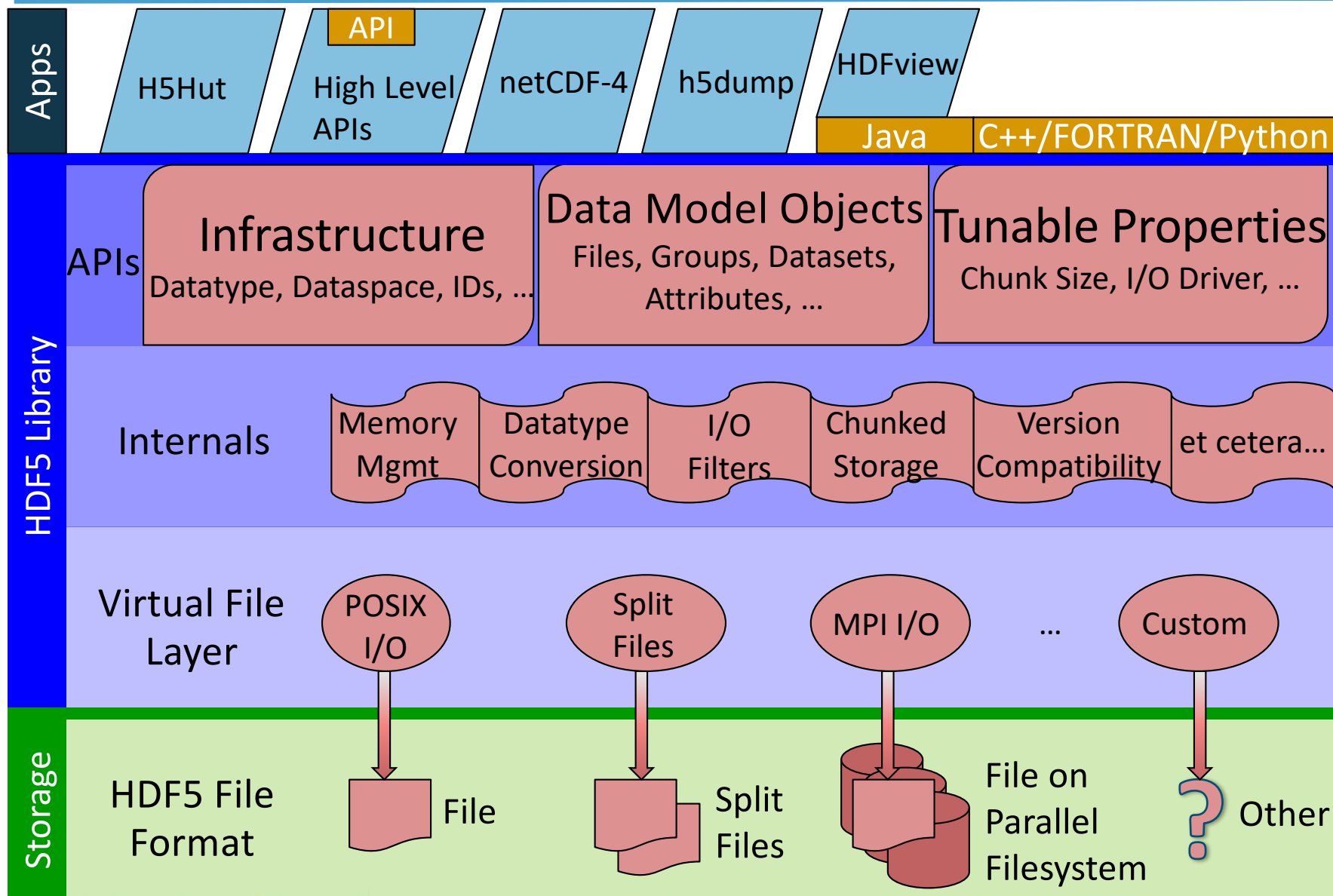
<https://support.hdfgroup.org/products/java/hdfview/>

HDF5 Examples in C, C++, FORTRAN, Java, Python, Matlab:

<https://portal.hdfgroup.org/display/HDF5/HDF5+Examples>

PROGRAMMING MODEL AND API

HDF5 Software Layers & Storage



The HDF5 API

- **C, C++, FORTRAN, Java, and .NET bindings**
- **IDL, MATLAB, Python (H5Py, *PyTables*), ...**
- **C routines begin with prefix: H5?**
 ? corresponds to the type of object the function acts on

Example Functions:

H5D:	Dataset interface	e.g., H5Dread
H5F:	File interface	e.g., H5Fopen
H5S:	dataSpace interface	e.g., H5Sclose

The HDF5 API

- **For flexibility, the API is extensive**

- 600+ functions!



Victorinox
Swiss Army
Cybertool 34

- **This can be daunting... but there is hope**

- A few functions can do a lot!
- Start simple
- Incrementally build up knowledge and code as more features are needed



General Programming Paradigm

- **Typical for C:**
 - Object is opened or created
 - Object is accessed, possibly many times
 - Object is closed
- **Properties of object or operation are optionally defined:**
 - Creation properties (e.g., use chunking storage)
 - Access properties

Core API Functions

H5**F**create (H5**F**open)

create (open) File

H5**S**create_simple

create dataSpace

H5**D**create (H5**D**open)

create (open) Dataset

H5**D**read / H5**D**write

access Dataset

H5**D**close

close Dataset

H5**S**close

close dataSpace

H5**F**close

close File

Other Common Functions

DataSpaces:	H5Sselect_hyperslab (Partial I/O) H5Sselect_elements (Partial I/O) H5Dget_space
DataTypes:	H5Tcreate, H5Tcommit, H5Tclose H5Dget_type, H5Tequal, H5Tget_native_type
Groups:	H5Gcreate / H5Gopen, H5Gclose
Atttributes:	H5Acreate / H5Aopen_name H5Aread, H5Awrite, H5Aclose
Property Lists:	H5Pcreate H5Pset_chunk, H5Pset_deflate H5Pset_fapl_mpio, H5Pset_dxpl_mpio H5Pclose
Other API prefixes:	H5 E – Errors; H5 I – IDs; H5 L – Links; H5 O – Objects; (and other specialty ones)

PARALLEL HDF5

Terminology

- **“Data” / “Raw Data”**
 - “problem-size” data, e.g., large arrays
- **“Metadata” – is an overloaded term**
- **In this presentation: Metadata “=” HDF5 metadata**
 - For each piece of application metadata, there may be many associated pieces of HDF5 metadata
 - There are also other sources of HDF5 metadata
 - Chunk indices, heaps to store group links and indices to look them up, object headers, etc.

Why Parallel HDF5?

- **Take advantage of high-performance parallel I/O while reducing complexity**
 - Use a high-level I/O layer instead of POSIX or MPI-IO
 - Use only a single (or a few) shared files
 - *“Friends don’t let friends use file-per-process!”* 😊
- **Productivity, Performance, Portability, and Ecosystem**
 - Reduce amount of application code to maintain
 - Rely on HDF5 to optimize for underlying storage system
 - Let HDF5 bear burden of backward / forward compatibility
 - Take advantage of the vast HDF5 ecosystem

What We'll Cover

- Parallel vs. Serial HDF5
- Implementation Layers
- HDF5 files in a parallel file system
- Parallel HDF5 I/O modes: collective vs. independent
- Data and Metadata I/O

What We Won't Cover

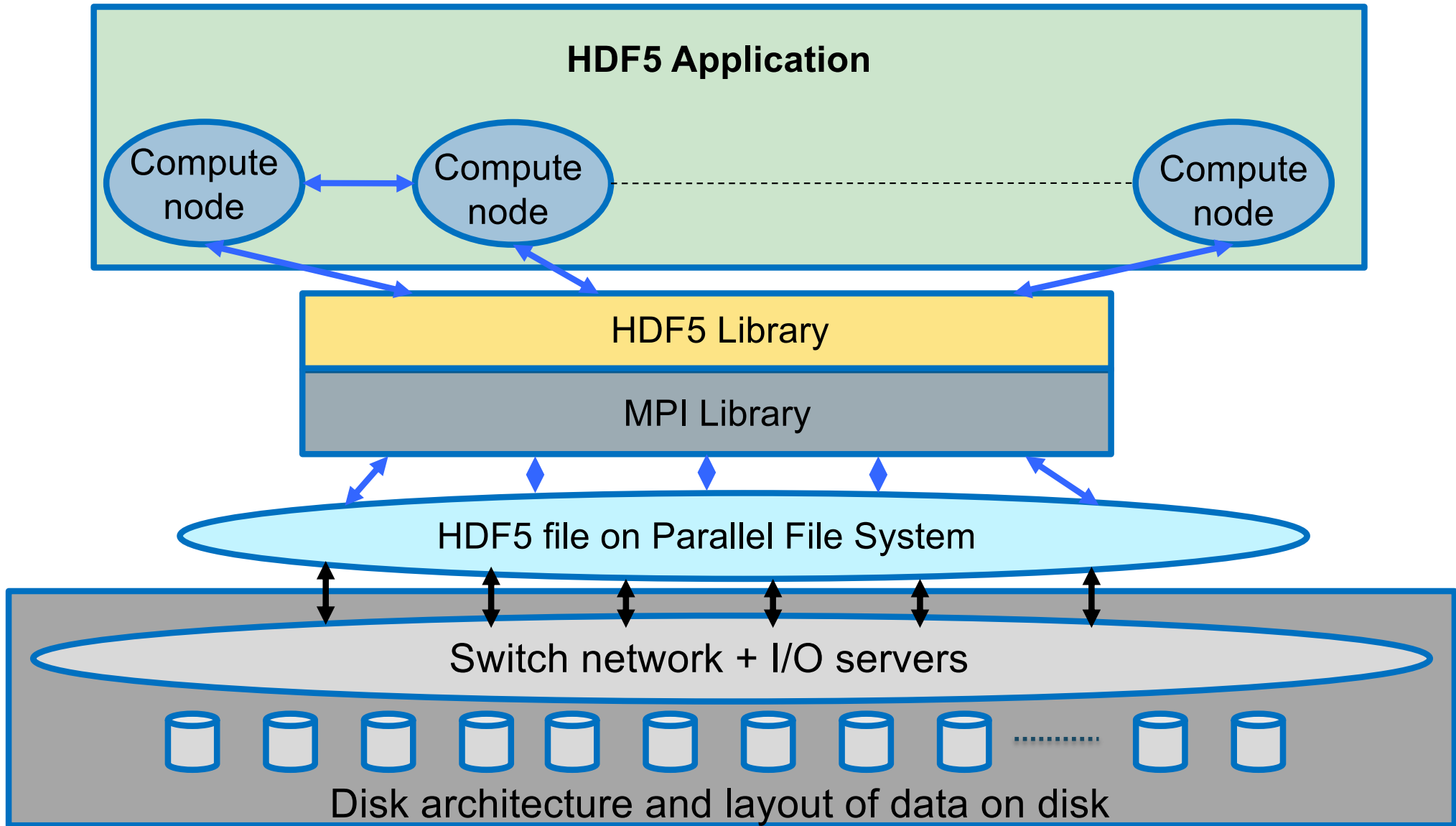
- Consistency semantics
- Virtual Object Layer (VOL)
- Single Writer / Multiple-Reader (SWMR)
- Virtual Datasets (VDS)
- Asynchronous I/O
- Independent Metadata Modification
- ...

Contact me on Slack about these after the presentation!

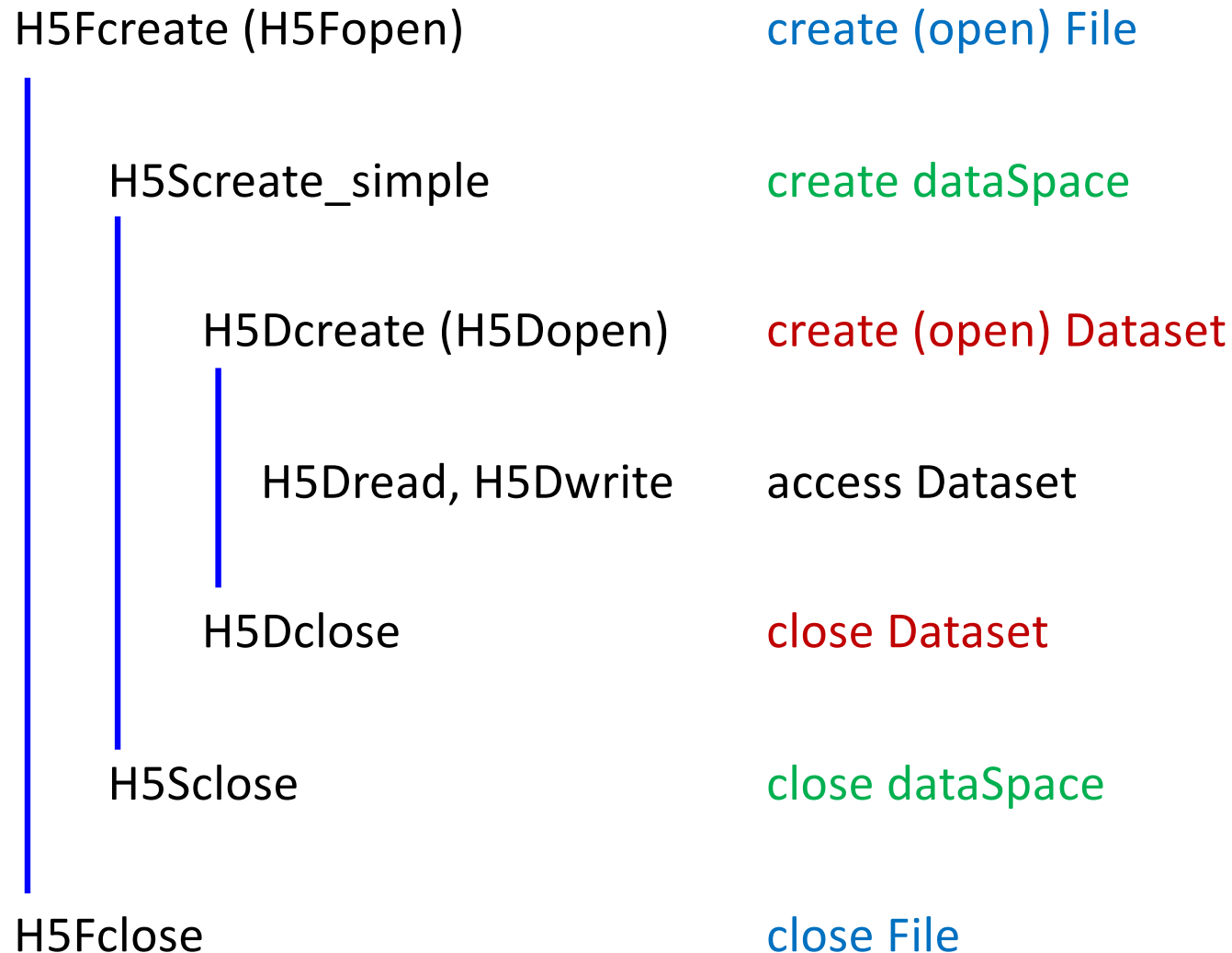
[MPI-] Parallel vs. Serial HDF5

- Parallel HDF5 allows multiple processes in an MPI application to perform I/O to a single HDF5 file
- Uses a standard parallel I/O interface: MPI-IO
 - Portable to different platforms
- Parallel HDF5 files are HDF5 files, conforming to the HDF5 File Format Specification
- The “Parallel HDF5” API consists of:
 - The standard HDF5 API
 - A few extra properties and calls
 - A parallel “etiquette”

PHDF5 Implementation Layers



Standard HDF5 “Skeleton”



Example of a Parallel HDF5 C Program

Starting with a simple serial HDF5 program:

```
file_id = H5Fcreate(FNAME, ..., H5P_DEFAULT);  
space_id = H5Screate_simple(...);  
dset_id = H5Dcreate(file_id, DNAME, H5T_NATIVE_INT,  
                    space_id, ...);  
  
status = H5Dwrite(dset_id, H5T_NATIVE_INT, ..., H5P_DEFAULT, ...);  
...
```

Example of a Parallel HDF5 C Program

A parallel HDF5 program has a few extra calls:

```
MPI_Init(&argc, &argv);
```

```
fapl_id = H5Pcreate(H5P_FILE_ACCESS);  
H5Pset_fapl_mpio(fapl_id, comm, info);  
file_id = H5Fcreate(FNAME, ..., fapl_id);  
space_id = H5Screate_simple(...);  
dset_id = H5Dcreate(file_id, DNAME, H5T_NATIVE_INT,  
                    space_id, ...);  
dxpl_id = H5Pcreate(H5P_DATASET_XFER);  
H5Pset_dxpl_mpio(xf_id, H5FD_MPIO_COLLECTIVE);  
status = H5Dwrite(dset_id, H5T_NATIVE_INT, ..., dxpl_id, ...);  
...  
MPI_Finalize();
```

Parallel HDF5 “Etiquette”

- **Parallel HDF5 opens a shared file with an MPI communicator**
 - Returns a file ID (as usual)
 - All future access to the file via that file ID (as usual)
 - However, this file ID can be used to open datasets and then perform collective data I/O operations
- **Different files can be opened via different communicators**
- **All processes must participate in collective HDF5 APIs**
- **All HDF5 APIs that modify the HDF5 *namespace* and *structural metadata* are collective!**
 - File ops., group structure, dataset dimensions, object life-cycle, etc.
- **Debugging metadata hangs:**
 - Can “bisect” with H5Fflush in source code
 - Or, can set H5_COLL_API_SANITY_CHECK environment variable:
 - “setenv H5_COLL_API_SANITY_CHECK 1”

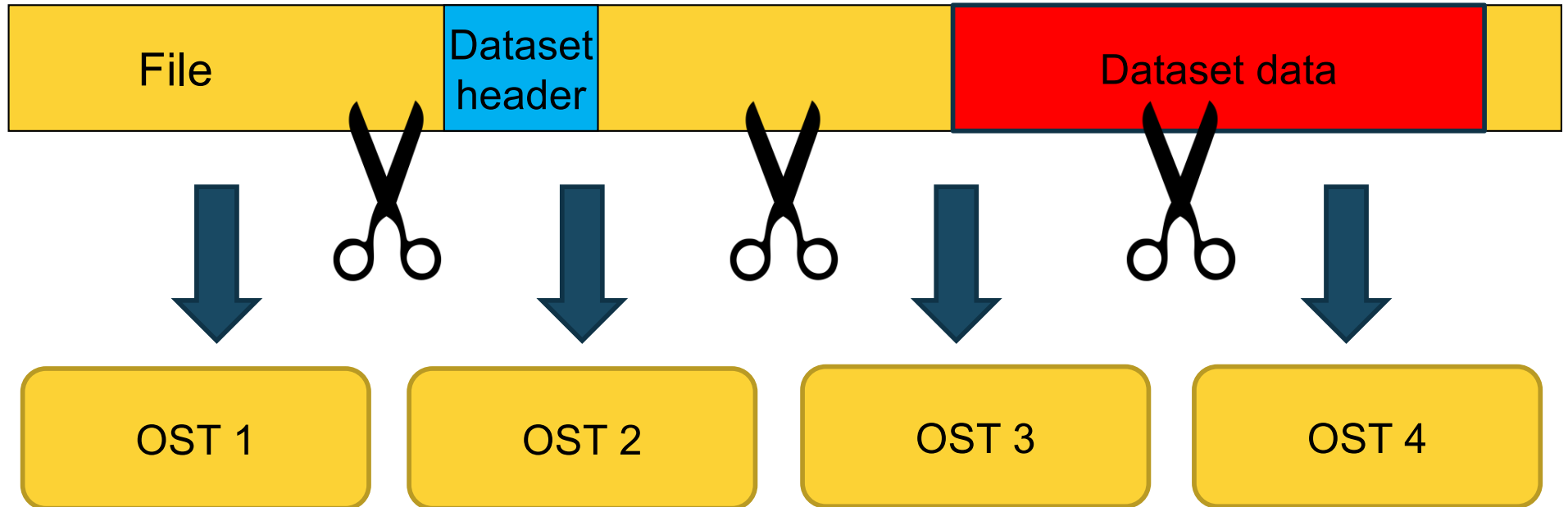
<https://support.hdfgroup.org/HDF5/doc/RM/CollectiveCalls.html>

Parallel HDF5 Tutorial Examples

- **For more examples how to write different data patterns see:**

<https://portal.hdfgroup.org/display/HDF5/Introduction+to+Parallel+HDF5>

In a Parallel File System

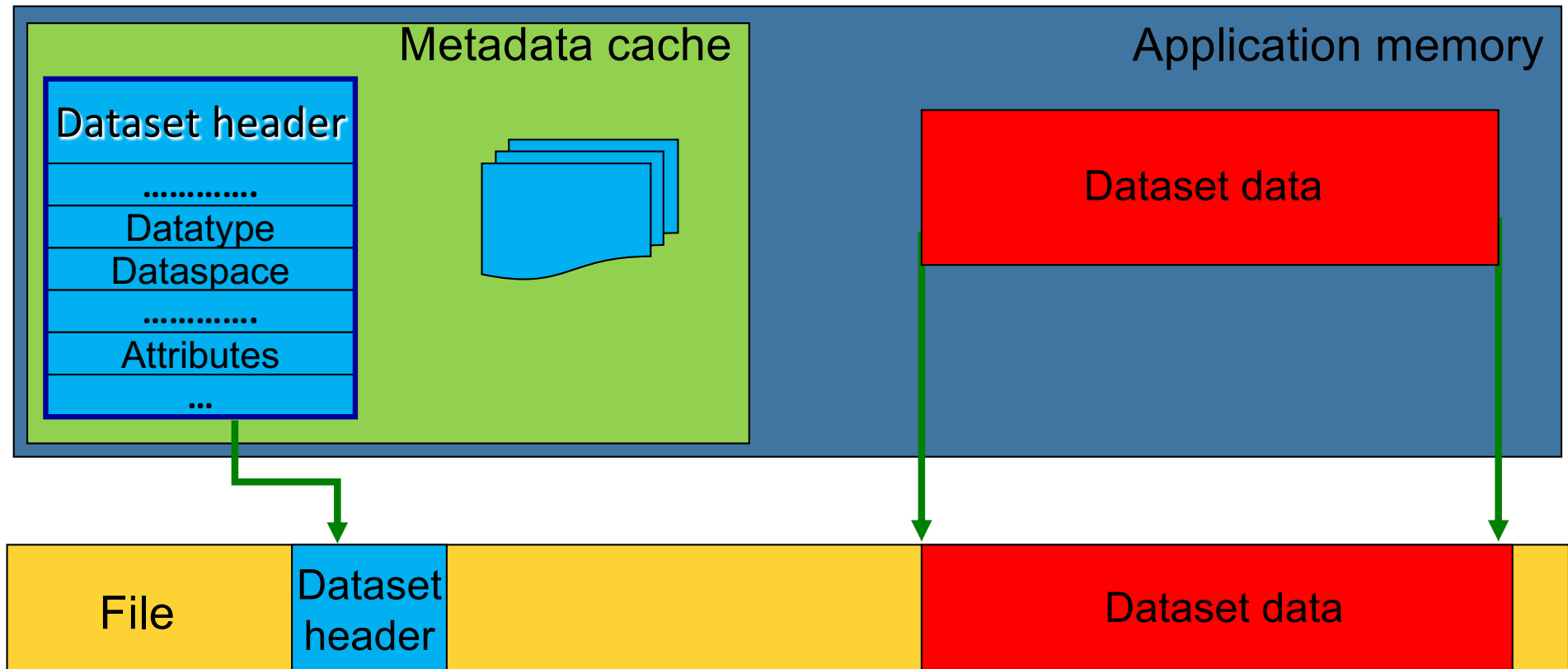


The file is striped over multiple “disks” (e.g. Lustre OSTs) depending on the stripe size and stripe count with which the file was created.

And it gets worse before it gets better...

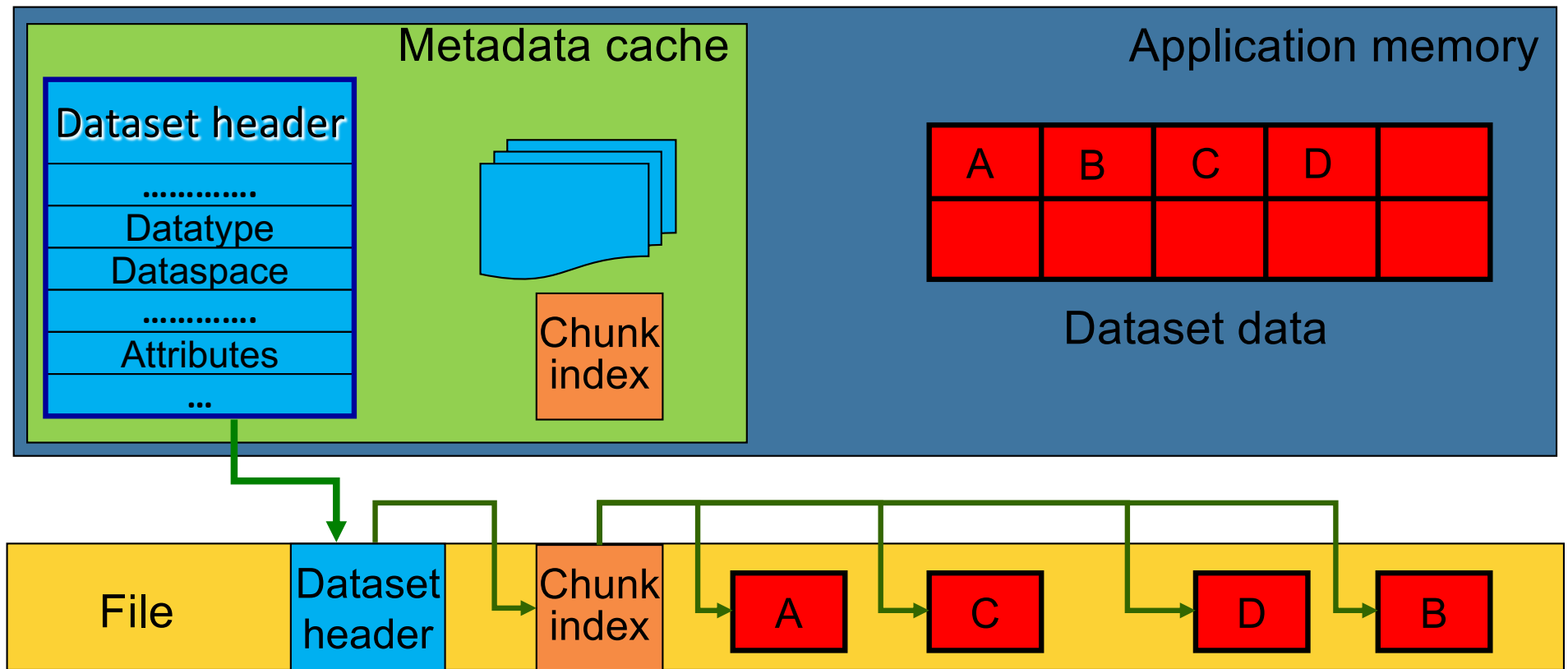
HDF5 - Contiguous Storage

- **HDF5 Object header, separate from dataset data**
- **Data stored in one contiguous block in HDF5 file**

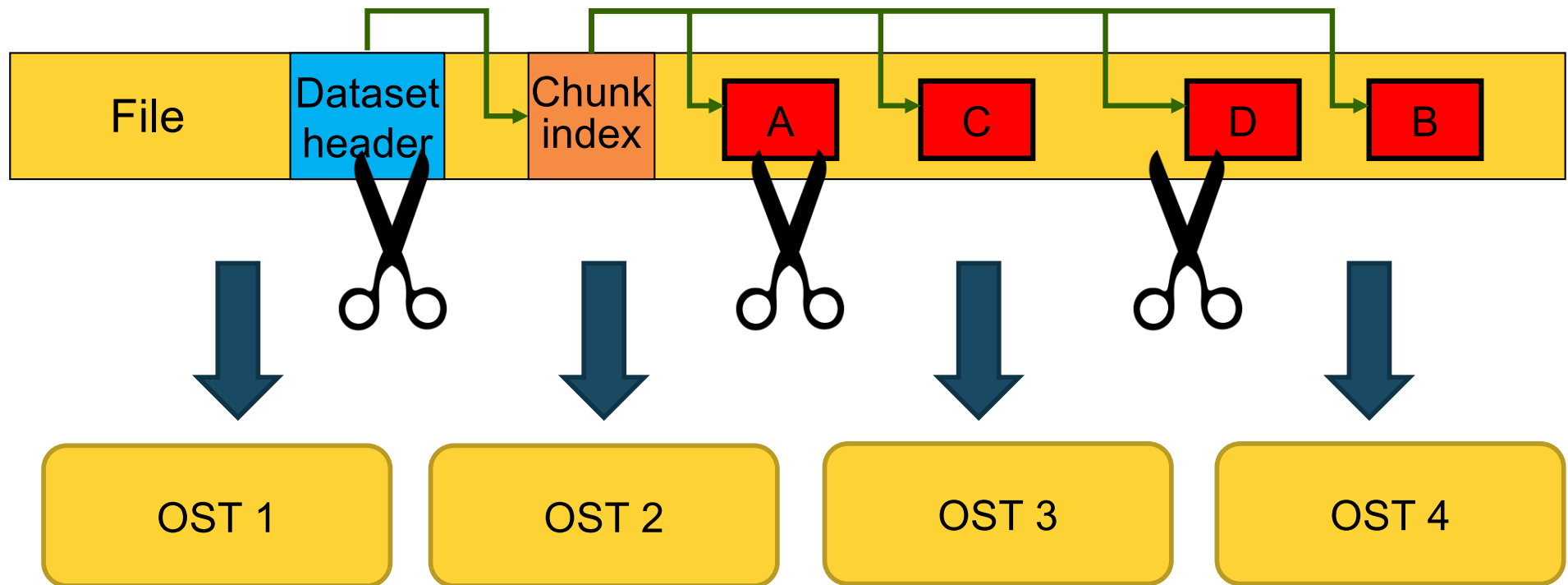


HDF5 - Chunked Storage

- Dataset data is divided into equal-sized blocks (chunks)
- Each chunk is stored separately in the HDF5 file, located by a “chunk index”



HDF5 In a Parallel File System



The file is striped over multiple OSTs depending on the stripe size and stripe count with which the file was created.

Collective vs. Independent I/O

- **Collective I/O attempts to combine multiple smaller independent I/O ops into fewer larger ops.**
 - Neither mode is preferable *a priori*
- **MPI definition of collective calls:**
 - All processes of the communicator must participate in calls in the same order:

Process 1

call A(); → call B();

call A(); → call B();

Process 2

call A(); → call B();

call B(); → call A();

****right****

****wrong****

- Independent calls are not collective 😊
- Collective calls are not necessarily synchronous, nor must they require communication
 - It could be that only internal state for the communicator changes

Data and Metadata I/O in Parallel HDF5

Data

- “Problem-sized”
- I/O can be independent or collective
- Improvement targets:
 - Alignment
 - Avoid datatype conversion
 - Reduce I/O frequency
 - Pay attention to layout on disk
 - Different I/O strategies for chunked layout
 - Aggregation and balancing

Metadata

- “Small”
- Reads can be independent or collective
- All modifications must be collective
- Improvement targets:
 - User-level metadata / namespace design
 - Use the latest library version, if possible
 - Metadata cache
 - In desperate cases, take control of evictions

Don't Forget! It's a Multi-Layer Problem

